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# Efficient Method for Magnitude Comparison in RNS Based on Two Pairs of Conjugate Moduli

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1. Motivation
2. Class of Moduli Sets
3. Method for comparing magnitude in RNS
4. Typical application: RNS motion estimator
5. Conclusions and future work



- Carry free arithmetic
  - Residue Number Systems (RNS) allows to parallelize  $+$ ,  $-$ ,  $*$
- **No general efficient method** for comparison in RNS
  - to convert from residues to positional code: CRT requires modulo  $M$  operations and MRC is a sequential method!
  - [Miller 86, Dimauro 93, Wang 99]: computationally demanding, not suitable for hardware implementation
- To propose a method for comparing RNS numbers considering a representative class of moduli sets.



- New class of multi-moduli sets that rely on pairs of conjugate moduli:  
$$S = \{m_1, m_1^*, \dots, m_k, m_k^*\} = \{2^{n_1}-1, 2^{n_1}+1, \dots, 2^{n_k}-1, 2^{n_k}+1\}$$
  - Only Mersenne rings and Fermat rings
- S is not a set of pairwise relatively prime, however modified CRT [Wang98] allows to obtain an integer from residues
- This class of multi-moduli leads to two-level residue number systems
- Important sub-class S': two pairs of balanced conjugate moduli sets

$$S' = \{m_1, m_1^*, m_2, m_2^*\} = \{2^n-1, 2^n+1, 2^{n+1}-1, 2^{n+1}+1\}$$



- For each of the two level we can use the modified CRT to compute RNS-to-binary

$$X = X_1 + m_1 \left\langle \left( \frac{m_1}{d} \right)^{-1} \frac{X_2 - X_1}{d} \right\rangle_{\frac{m_2}{d}}$$

- $d = \text{GCD}(m_1, m_2) \Rightarrow$  pairwise relatively prime CRT  $\equiv$  MRC

$$d = 1 \rightarrow X_1 = x_1^* + (2^n + 1) \left\langle 2^{n-1} (x_1 - x_1^*) \right\rangle_{2^{n-1}}$$

$$d = 3 \rightarrow X = X_2 + \left\langle \left( \frac{2^{2(n+1)} - 1}{3} \right)^{-1} \frac{X_1 - X_2}{3} \right\rangle_{\frac{2^{2n-1}}{3}}$$

- Very important for us is that the range is **odd**

$$M = \frac{(2^{2n} - 1)(2^{2n+2} - 1)}{3}$$



- Unsigned integer numbers  $(A, B)$  can be compared by subtraction:

$$C = \begin{cases} A - B & \text{for } A \geq B \\ M - A - B & \text{for } A < B \end{cases}$$

- Based on the well known mathematical axiom:
  - *the subtraction of two numbers with the same parity leads to an even number and the subtraction of two numbers with different parities leads to an odd number*
- and taking advantage that **M is odd** we can answer the question :
  - is  $A \geq B$  or not?



- PREPOSITIONS
- $A \geq B$  iff:
  - A and B have the same parity and C is an even number
  - A and B have different parities but C is an odd number.
- $A < B$  iff:
  - A and B have the same parity and C is an odd number
  - A and B have different parities but C is an even number.

So we have to compute the parity of A, B and C!



- Problem: how to directly compute the parity of a RNS number?
  - without computing the number back to a traditional weighted system!

- The parity of an integer  $X$  in the range  $[0, M-1]$  represented on the  $\{2^n-1, 2^n+1, 2^{n+1}-1, 2^{n+1}+1\}$  moduli set can be computed by:

$$\langle X \rangle_2 = \left\langle \left\langle X_2 \right\rangle_2 \oplus \left\langle \left\langle X_1 - X_2 \right\rangle_{2^{2n-1}} \right\rangle_2 \right\rangle_2$$

- by converting  $X_1$  and  $X_2$  in the 1st-level we also just need shift and one's complement addition

$$X_1 = x_1^* + (2^n + 1) \times \left\langle 2^{n-1} (x_1 - x_1^*) \right\rangle_{2^n-1}$$

$$X_2 = x_2^* + (2^{n+1} + 1) \times \left\langle (2^n (x_2 - x_2^*)) \right\rangle_{2^{n+1}-1}$$





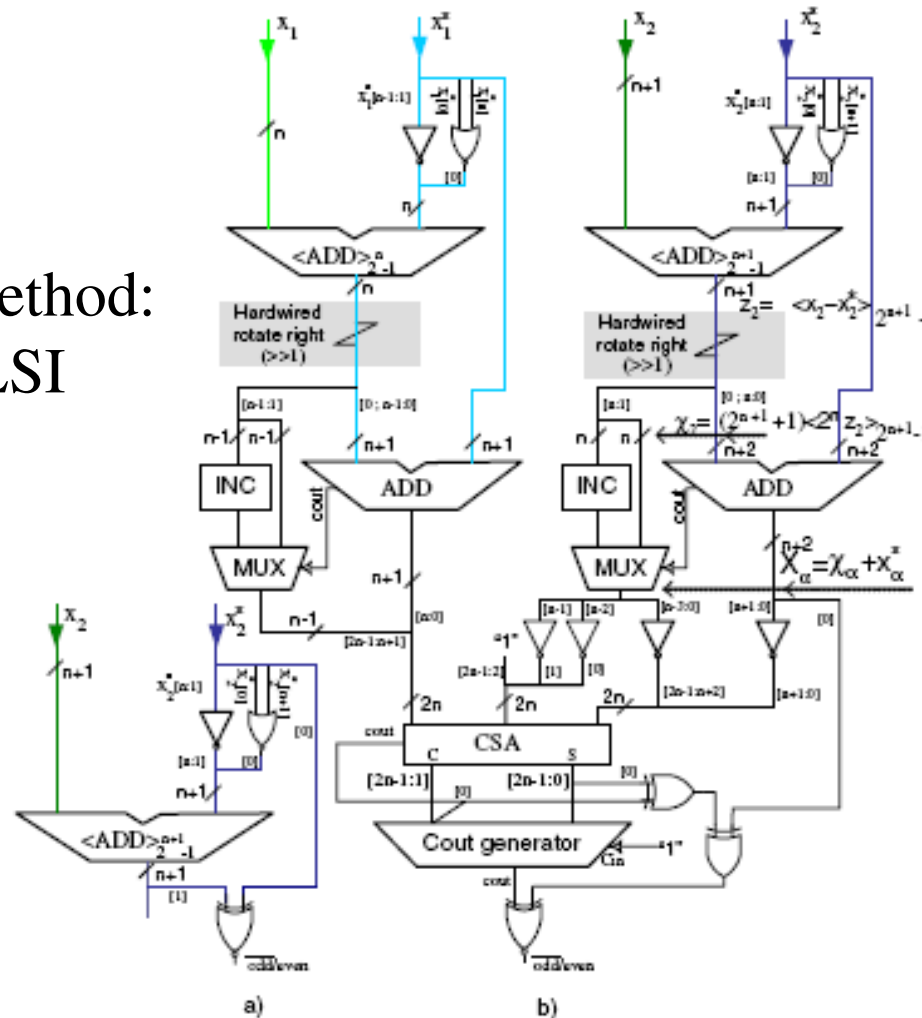
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**Algorithm 1** Comparison of the numbers  $A, B$  represented in RNS  $(a_1, a_1^*, a_2, a_2^*, b_1, b_1^*, b_2, b_2^*)$ .

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- 1:  $c_1 = \langle a_1 - b_1 \rangle_{2^{2n-1}}; c_1^* = \langle a_1^* - b_1^* \rangle_{2^{2n+1}};$   
 $c_2 = \langle a_2 - b_2 \rangle_{2^{2n+1-1}}; c_2^* = \langle a_2^* - b_2^* \rangle_{2^{2n+1+1}};$
  - 2:  $(A_1, A_2) = \text{1st-level-converter}(a_1, a_1^*, a_2, a_2^*); \quad \{(15) \text{ and } (16)\}$   
 $(B_1, B_2) = \text{1st-level-converter}(b_1, b_1^*, b_2, b_2^*); \quad \{(15) \text{ and } (16)\}$   
 $(C_1, C_2) = \text{1st-level-converter}(c_1, c_1^*, c_2, c_2^*); \quad \{(15) \text{ and } (16)\}$
  - 3:  $\overline{P_A} = \text{LSB}(\langle A_1 - A_2 \rangle_{2^{2n-1}}) \oplus \text{LSB}(A_2); \quad \{'1' \text{ if } X \text{ even}\}$   
 $\overline{P_B} = \text{LSB}(\langle B_1 - B_2 \rangle_{2^{2n-1}}) \oplus \text{LSB}(B_2);$   
 $\overline{P_C} = \text{LSB}(\langle C_1 - C_2 \rangle_{2^{2n-1}}) \oplus \text{LSB}(C_2);$
  - 4: **if**  $P_A \oplus P_B \oplus P_C = '1'$  **then**
  - 5:    $A \geq B$  **is TRUE;**
  - 6: **else**
  - 7:    $A < B$  **is TRUE;**
  - 8: **end if**
-

Parity detection method:  
suitable for VLSI



# Comparing magnitude in RNS



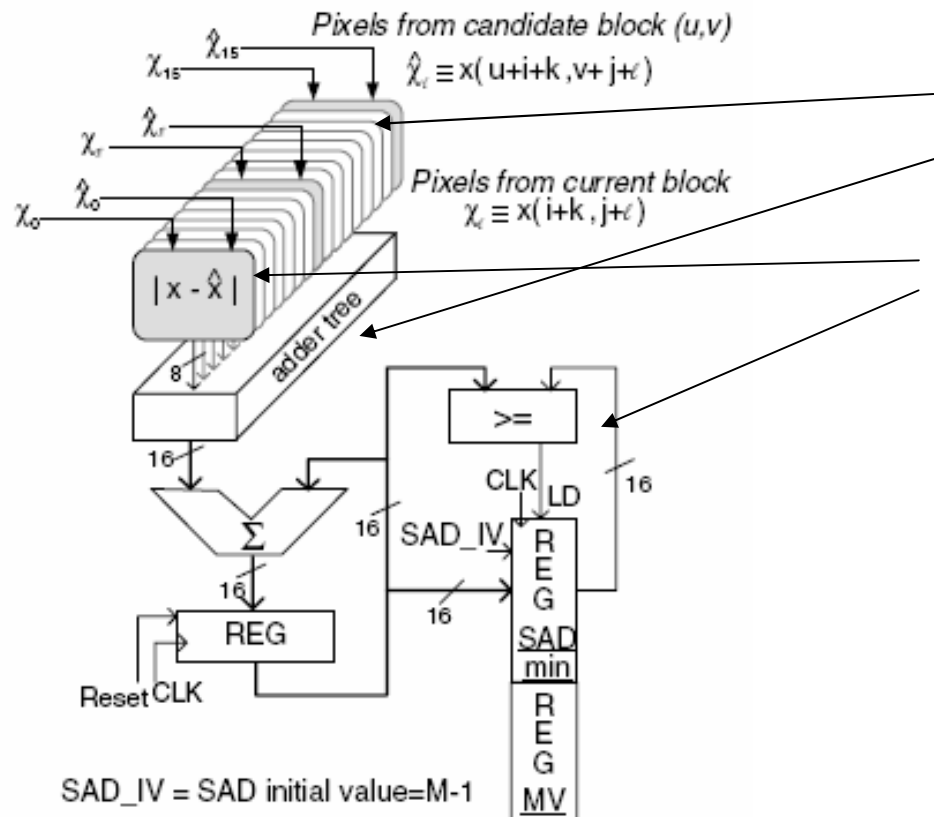
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Maximum Operation Size (MOS)		
Algorithm	MOS (n,M)	MOS (n=4)
Miller	$\cong 4M$	$\cong 86955$
Dimauro	$\text{modulo}(\cong 2^{3n}+2)$	$\text{modulo}(\cong 4098)$
Wang	$\text{modulo}(2^{2n}-1)$	$\text{modulo}(255)$
Proposed	$\text{modulo}(2^{n+1}+1)$	$\text{modulo}(33)$



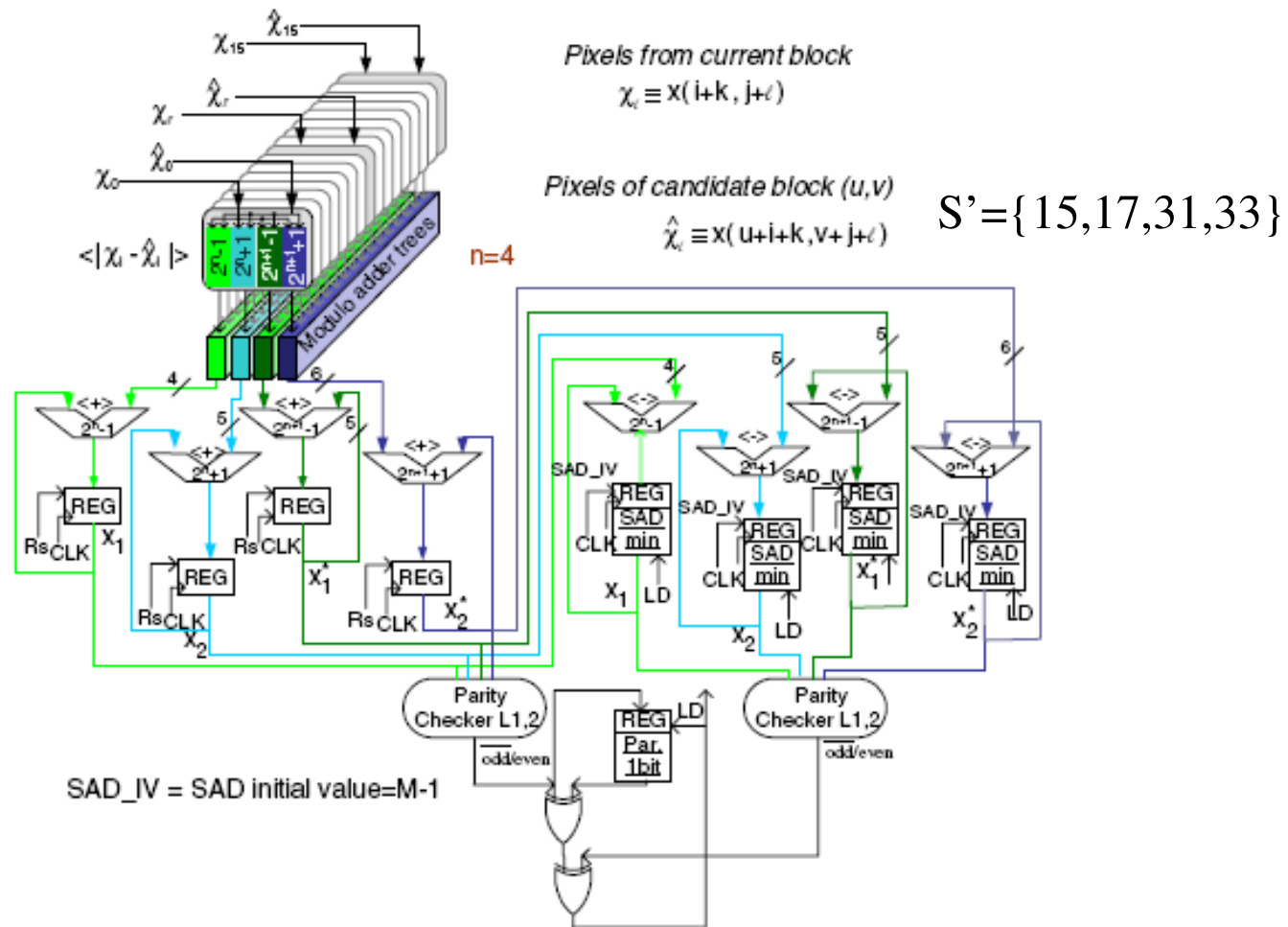
# Typical application: RNS motion estimator

- Tradicional architecture

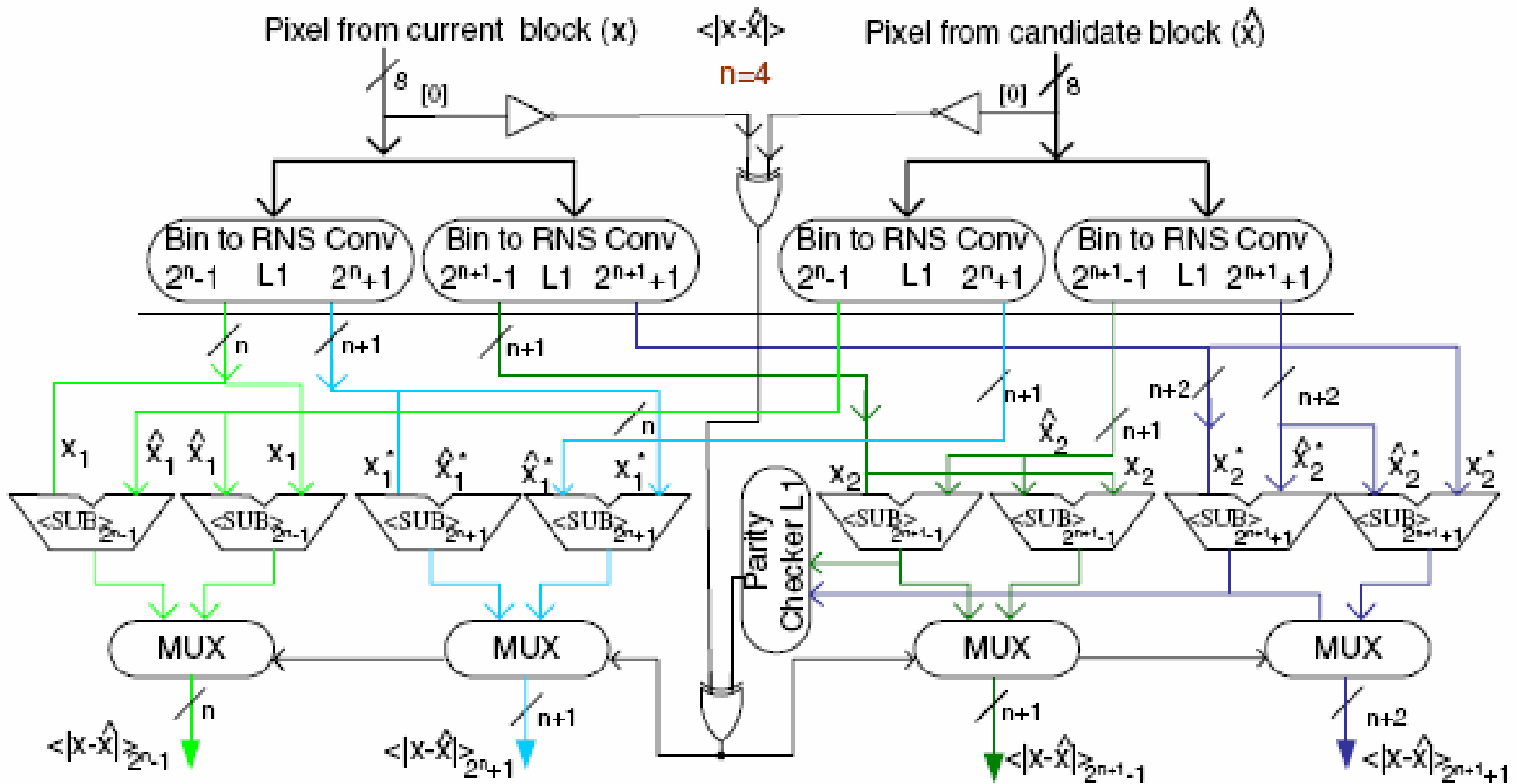


# RNS motion estimator

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# RNS motion estimator



## Experimental Results: RNS motion estimator



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- SAD unit implemented in a FPGA with arithmetic units directly mapped on Look-Up-Tables (LUT)
- FPGA Xilinx VirtexII Pro (xc2vp50-7)
- Synthesis with ISE (8.2) tools

Slices (% total)	BRAMs (% total)	Freq. MHz	Latency Cycles	Throughput Blocks/s
246 (1%)	211 (90%)	254	12	$1.5 \times 10^7$



- New efficient method is proposed for magnitude comparison in RNS based on two pairs of conjugate moduli
- This is the first method leading to VLSI architectures with practical interest for comparing the magnitude of numbers in RNS
  - Efficient RNS minimum SAD unit was already implemented in FPGA
  - We are implementing a SAD unit on an ASIC (0.18 $\mu$ m CMOS)
- We are now extending the idea to other moduli sets, all with a common characteristic: **M odd**







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